

# PENLAND GALLERY

DAN W. BAILEY

Burnsville, NC

**PHOTO** | Digital photography and video

**Penland Affiliation** | Penland Instructor 1983, 2013, Penland Resident Artist 1980, Former Penland Board of Trustees

**Artist Information** | Studio artist; education: MFA School of the Art Institute of Chicago (IL), University of South Florida; teaching: Professor Emeritus, Department of Visual Arts, University of Maryland, Baltimore County (MD), Director, Imaging Research Center UMBC (MD), Director and Founder of the Visual Arts IRC Fellows Program, UMBC (MD), Penland School of Craft (NC), Italy Intensive Study Abroad Program, East Carolina University (NC), Haystack School (ME); awards: Lipitz Professor in the Arts, Humanities, and Social Sciences 2018-19, UMBC (MD), Windgrove, Tasmania Residency 2017

**Artist Bio** | Dan Bailey's films and animations have received numerous national and international awards and have been included in the permanent collections of the Museum of Modern Art and the Georges Pompidou Center in Paris, France. His work has been screened at the Kennedy Center, Whitney Museum, Museum of Modern Art, and internationally.

In 2012, Bailey was one of four artists commissioned by the North Carolina Museum of Art and Penland School of Craft to create *Looking Up | Looking Down* for the museum's exhibition, *0 to 60: The Experience of Time Through Contemporary Art*. The work *Looking Down* involved taking 22,000 aerial photographs of both the NCMA and Penland campuses from a helium balloon and merging them into a 9 x 18' collage that tracked human activity on the grounds.

In 2017, Bailey received a two-month residency at Windgrove in Tasmania, Australia, to initiate research in long-duration photography of landscapes. This research project, entitled *Observatories*, was continued with his prestigious UMBC Lipitz Professor award of 2018.

Bailey has recently completed two major research efforts to fully digitally re-create Baltimore, MD in 3D as they looked in the early 1800s. This effort involves using contemporary GIS techniques to re-create lost terrains and landscapes. The resulting 3D models can be used for educational and scholarly research purposes in mobile apps, video games, virtual reality, augmented reality, animations, and high-resolution still photographs.

Dan Bailey is currently retired and is Professor Emeritus of Visual Arts at UMBC and was recently Director of UMBC's Imaging Research Center (IRC) for 17 years. His teaching and research look at new intersections between animation, interactivity, photography, and time-based media.

Penland School of Craft | Penland Gallery & Visitors Center  
3135 Conley Ridge Road, Bakersville, NC 28705  
gallery@penland.org | 828 765 6211  
penland.org/gallery